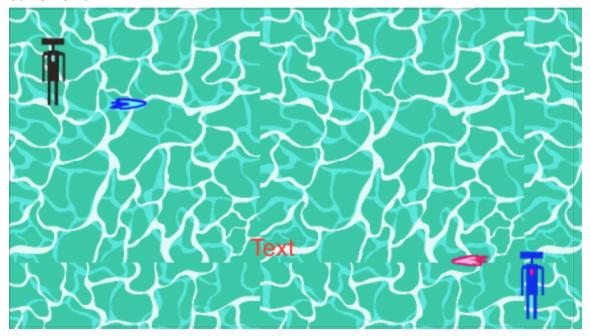
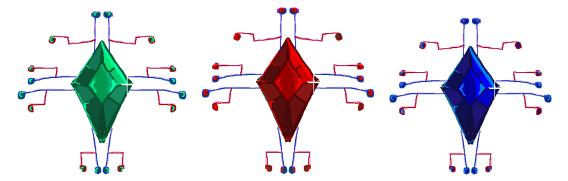
Game Demo



What the "cores" look like.



A Shoot em Up game similar to Touhou Project. It will contain one or two levels where enemies will either stand still or move from side to side trying to eliminate the player. The player's goal is to eliminate enemies called "Mages", to collect their "Cores", and to get through the Portals.

Mage Behaviors:

- Mages will have tracking bullets
- Mages will vary in speed
- Mages have red bullets

Player Behaviors

- The player has blue bullets
- The player will have to doge the mages bullets